

# Relicborne Saga



**PROFICIENCY**  
 Untrained +0  
 Trained 2+Level  
 Expert 4+Level  
 Master 6+Level  
 Legendary 8+Level

◆ Single Action  
 ◆◆ Two-Action Activity  
 ◆◆◆ Three-Action Activity  
 ◆ Free Action  
 ↻ Reaction

CHARACTER NAME		
PLAYER NAME		
DEITY	SIZE	TRAITS

CLASS	SPECIALIZATION
BACKGROUND	KEY ABILITY
ANCESTRY AND HERITAGE	

<b>LEVEL</b>
HERO POINTS

## ATTRIBUTES

STRENGTH	<input type="text"/>	Partial Boost
DEXTERITY	<input type="text"/>	Partial Boost
CONSTITUTION	<input type="text"/>	Partial Boost
INTELLIGENCE	<input type="text"/>	Partial Boost
WISDOM	<input type="text"/>	Partial Boost
CHARISMA	<input type="text"/>	Partial Boost

## ARMOR CLASS

AC = 10

DC BASE DEX CAP PROF T E M L ITEM

OR

UNARMORED LIGHT MEDIUM HEAVY

T E M L T E M L T E M L T E M L

Shield +

HARDNESS MAX HP / BT CURRENT HP

## HIT POINTS

MAX

CURRENT TEMPORARY

DYING WOUNDED

Toughness Ancestry & Mountain's Stoutness other HP

RESISTANCES AND IMMUNITIES

CONDITIONS

## SAVING THROWS

FORTITUDE		REFLEX		WILL	
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
CON	PROF	DEX	PROF	WIS	PROF
ITEM	T E M L	ITEM	T E M L	ITEM	T E M L

NOTES

## PERCEPTION

WIS PROF T E M L ITEM

SENSES

## CLASS DC

= 10

DC BASE KEY PROF T E M L ITEM

**SPEED**  **FEET**

MOVEMENT TYPES & NOTES

## MELEE STRIKES

WEAPON	<input type="text"/>	<input type="text"/>	STR	PROF	T E M L	ITEM
DAMAGE	DICE	STR	B W SPEC	OTHER	Finesse	TRAITS
WEAPON	<input type="text"/>	<input type="text"/>	STR	PROF	T E M L	ITEM
DAMAGE	DICE	STR	B W SPEC	OTHER	Finesse	TRAITS
WEAPON	<input type="text"/>	<input type="text"/>	STR	PROF	T E M L	ITEM
DAMAGE	DICE	STR	B W SPEC	OTHER	Finesse	TRAITS

## RANGED STRIKES

WEAPON	<input type="text"/>	<input type="text"/>	DEX	PROF	T E M L	ITEM
DAMAGE	DICE	SPECIAL	B W SPEC	OTHER	TRAITS	
WEAPON	<input type="text"/>	<input type="text"/>	DEX	PROF	T E M L	ITEM
DAMAGE	DICE	SPECIAL	B W SPEC	OTHER	TRAITS	
WEAPON	<input type="text"/>	<input type="text"/>	DEX	PROF	T E M L	ITEM
DAMAGE	DICE	SPECIAL	B W SPEC	OTHER	TRAITS	

## WEAPON PROFICIENCIES

SIMPLE MARTIAL OTHER OTHER

T E M L T E M L T E M L T E M L

## SKILLS

ACROBATICS	<input type="text"/>	DEX	PROF	T E M L	ITEM	ARMOR
ARCANA	<input type="text"/>	INT	PROF	T E M L	ITEM	
ATHLETICS	<input type="text"/>	STR	PROF	T E M L	ITEM	ARMOR
CRAFTING	<input type="text"/>	INT	PROF	T E M L	ITEM	
DECEPTION	<input type="text"/>	CHA	PROF	T E M L	ITEM	
DIPLOMACY	<input type="text"/>	CHA	PROF	T E M L	ITEM	
INTIMIDATION	<input type="text"/>	CHA	PROF	T E M L	ITEM	
LORE	<input type="text"/>	INT	PROF	T E M L	ITEM	
LORE	<input type="text"/>	INT	PROF	T E M L	ITEM	
LORE	<input type="text"/>	INT	PROF	T E M L	ITEM	
MEDICINE	<input type="text"/>	WIS	PROF	T E M L	ITEM	
NATURE	<input type="text"/>	WIS	PROF	T E M L	ITEM	
OCCULTISM	<input type="text"/>	INT	PROF	T E M L	ITEM	
PERFORMANCE	<input type="text"/>	CHA	PROF	T E M L	ITEM	
RELIGION	<input type="text"/>	WIS	PROF	T E M L	ITEM	
SOCIETY	<input type="text"/>	INT	PROF	T E M L	ITEM	
STEALTH	<input type="text"/>	DEX	PROF	T E M L	ITEM	ARMOR
SURVIVAL	<input type="text"/>	WIS	PROF	T E M L	ITEM	
THIEVERY	<input type="text"/>	DEX	PROF	T E M L	ITEM	ARMOR

## LANGUAGES

## ANCESTRY FEATS AND ABILITIES

SPECIAL 1<sup>ST</sup>

HERITAGE 1<sup>ST</sup>

FEAT 1<sup>ST</sup>

FEAT 5<sup>TH</sup>

FEAT 9<sup>TH</sup>

FEAT 13<sup>TH</sup>

FEAT 17<sup>TH</sup>

## SKILL FEATS

BACKGROUND

2<sup>ND</sup>

4<sup>TH</sup>

6<sup>TH</sup>

8<sup>TH</sup>

10<sup>TH</sup>

12<sup>TH</sup>

14<sup>TH</sup>

16<sup>TH</sup>

18<sup>TH</sup>

20<sup>TH</sup>

## GENERAL FEATS

3<sup>RD</sup>

7<sup>TH</sup>

11<sup>TH</sup>

15<sup>TH</sup>

19<sup>TH</sup>

## CLASS FEATS AND ABILITIES

FEATURE 1<sup>ST</sup>

FEATURE 1<sup>ST</sup>

FEAT 1<sup>ST</sup>

FEAT 2<sup>ND</sup>

FEATURE 3<sup>RD</sup>

FEAT 4<sup>TH</sup>

FEATURE 5<sup>TH</sup>

FEAT 6<sup>TH</sup>

FEATURE 7<sup>TH</sup>

FEAT 8<sup>TH</sup>

FEATURE 9<sup>TH</sup>

FEAT 10<sup>TH</sup>

FEATURE 11<sup>TH</sup>

FEAT 12<sup>TH</sup>

FEATURE 13<sup>TH</sup>

FEAT 14<sup>TH</sup>

FEATURE 15<sup>TH</sup>

FEAT 16<sup>TH</sup>

FEATURE 17<sup>TH</sup>

FEAT 18<sup>TH</sup>

FEATURE 19<sup>TH</sup>

FEAT 20<sup>TH</sup>

## BONUS FEATS

## INVENTORY

WORN ITEMS

INVEST

BULK

READIED ITEMS

BULK

OTHER ITEMS

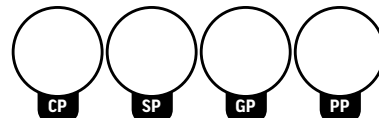
BULK



ENCUMBERED

BASE STR

MAXIMUM BASE STR



Hefty Hauler

## CHARACTER SKETCH

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## ADVENTURE NOTES

NOTES
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## CAMPAIGN NOTES

NOTES	ALLIES
	ENEMIES
	ORGANIZATIONS

## ACTIONS AND ACTIVITIES

NAME	<b>ACTIONS</b>	TRAITS	PAGE	NAME	<b>ACTIONS</b>	TRAITS	PAGE
DESCRIPTION				DESCRIPTION			
NAME	<b>ACTIONS</b>	TRAITS	PAGE	NAME	<b>ACTIONS</b>	TRAITS	PAGE
DESCRIPTION				DESCRIPTION			
NAME	<b>ACTIONS</b>	TRAITS	PAGE	NAME	<b>ACTIONS</b>	TRAITS	PAGE
DESCRIPTION				DESCRIPTION			

## FREE ACTIONS AND REACTIONS

NAME	<input type="checkbox"/> FREE ACTION <input type="checkbox"/> REACTION	TRAITS	PAGE	NAME	<input type="checkbox"/> FREE ACTION <input type="checkbox"/> REACTION	TRAITS	PAGE
TRIGGER DESCRIPTION				TRIGGER DESCRIPTION			
NAME	<input type="checkbox"/> FREE ACTION <input type="checkbox"/> REACTION	TRAITS	PAGE	NAME	<input type="checkbox"/> FREE ACTION <input type="checkbox"/> REACTION	TRAITS	PAGE
TRIGGER DESCRIPTION				TRIGGER DESCRIPTION			

